

Art and Design

Vision

Our art curriculum is designed to enable all children to become confident, skilled and creative artists. Children explore and become proficient in a range of techniques and then use these techniques to create innovative and high-quality outcomes. Children learn about and evaluate the work of great artists and use this to inspire, influence and improve their ideas. By making links to other curriculum areas and visiting galleries, our children learn about the cultural significance of art. Children's artwork is celebrated throughout the school building so children can see that, as well as it being an expression of themselves, art can be used for real purposes such as improving and shaping the environment of a place.

Skills Progression

Early Years Foundation Stage: The progression in Art skills starts in the EYFS as **Expressive Arts & Design** and **Physical Development** with children exploring, experimenting and creating safely with tools and materials.

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	All areas of art learning should begin with the opportunity to look at, experience and discuss artwork by a diverse range of contemporary and historic artists and makers. Each art lesson should always continue from this point with drawn responses or development of this stimulus for learning.					
Developing Ideas	<ul style="list-style-type: none"> Respond to and explore ideas from first hand observation, experience and imagination, ideas and starting points 		<ul style="list-style-type: none"> Explore ideas in a variety of ways. Collect information, sketches and resources. Adapt and refine ideas as they progress. Comment and review artworks using visual language e.g. colour, pattern and texture, line and tone, shape, form and space 		<ul style="list-style-type: none"> Develop and extend ideas from starting points throughout the curriculum. Use the qualities of materials to enhance ideas. Collect information, sketches and resources and present ideas in a sketch book Comment and review artworks confidently using visual language e.g. colour, pattern and texture, line and tone, shape, form and space 	
Sketchbooks	<ul style="list-style-type: none"> Start to record simple media explorations in a sketch book. 	<ul style="list-style-type: none"> Understand the basic use of a sketchbook and explore ideas for drawings. 	<ul style="list-style-type: none"> Use a sketchbook to plan and develop ideas, collecting ideas from different sources. 	<ul style="list-style-type: none"> Draw for design purposes using a sketchbook to develop ideas Use a sketchbook to plan and collect visual information. 	<ul style="list-style-type: none"> Use a sketchbook to plan and develop ideas, collecting visual information for planning future works 	<ul style="list-style-type: none"> Use a sketchbook to plan and develop ideas, collecting visual information for planning future works
Drawing	<ul style="list-style-type: none"> Experiment with a variety of media; pencils, crayons, pastels, felt tips, charcoal, pen, chalk Begin to control the types of marks made with the range of media. Draw on different surfaces 2D/ 3D with a range of media Observe & draw familiar objects, places & people Plan drawings to fill the paper Observe shape, form proportion & features of the human face 		<ul style="list-style-type: none"> Select appropriate sized media & techniques to achieve a specific outcome Use a variety of drawing techniques such as: hatching, scribbling, stippling, & blending to create light/ dark lines Develop a range of tone using a range of drawing media Draw familiar things from different viewpoints Observe shape, form proportion & features of the human body 		<ul style="list-style-type: none"> Manipulate & experiment with a variety of media to achieve chosen outcomes Use different mark-making techniques for different purposes – shading, hatching, cross hatching Use appropriate media & tools to show fine intricate detail Use a viewfinder to focus on small areas 	

Painting	<ul style="list-style-type: none"> ● Uses a variety of tools to spread paint - straws, matchsticks, brushes ● Explore mark-making using thick brushes, foam & sponge brushes ● Create pattern using different tools & colours ● Make large & small paintings 	<ul style="list-style-type: none"> ● Choose appropriate sized brushes to achieve a specific outcome ● Explore different paint effects & textures – blocking in colour, washes & thickened paint ● Choose & work confidently on a range of scales 	<ul style="list-style-type: none"> ● Use the addition of black & white to create depth & shape to objects ● Show evidence of independence in selecting techniques & materials for use in painting. ● Include mixed media experimentations in their work ● Begin to use simple perspective in their paintings/compositions.
Shape, form, composition	<ul style="list-style-type: none"> ● Draw what they see ● Draw shapes-look for familiar shapes within the object and draw them 	<ul style="list-style-type: none"> ● Draw objects and figures in profile ● Begin to show an awareness of objects having a third dimension 	<ul style="list-style-type: none"> ● Develop an understanding of some basic ideas of composition- how you organise things to make an interesting image
Light & Shadow	<ul style="list-style-type: none"> ● discuss use of shadows, use of light & dark 	<ul style="list-style-type: none"> ● Identify & draw the effect of light – different tones ● Use different grades of pencil to create tones 	<ul style="list-style-type: none"> ● Use appropriate media to represent texture, shade & tone ● Explore the effect of light on objects/people from different directions
Colour	<ul style="list-style-type: none"> ● Identify primary colours & explore colour mixing – shades/tones ● Know the primary & secondary colours 	<ul style="list-style-type: none"> ● Know primary, secondary & tertiary colours – colour wheel ● colour mixing & matching; tint, tone, shade ● Make many tones of one colour using white ● Darken colours without using black ● Experiment with colour to express atmosphere. 	<ul style="list-style-type: none"> ● Experiment with colour to express moods, emotions & atmosphere. ● Explore use of colour in the art & artefacts of other times & cultures
Printing	<ul style="list-style-type: none"> ● Explore simple repeated patterns using printing blocks ● Print with a range of hard & soft materials, eg. corks, pen barrels, sponges ● Explore images through printing with own relief print blocks 	<ul style="list-style-type: none"> ● Interpret environmental & manmade patterns ● Explore colour mixing through overlapping colour prints ● Create printing blocks using a relief or impressed method & understand the process of printing from either of these 	<ul style="list-style-type: none"> ● Recreate images through relief printing using foam block ● Explore overlaying up to 3 colours ● Make printing blocks based on work of artists & designers past & present.
3D /sculpture	<ul style="list-style-type: none"> ● Explore shape & form by creating simple 2D & 3D images using a variety of tools & recycled, natural & man-made materials. ● Manipulate malleable materials in a variety of ways including cutting, rolling, kneading & coiling. ● Make intentional marks on clay surface using tools ● Use rigid material such as card to create a model ● Experiment with different materials for fixing and joining 	<ul style="list-style-type: none"> ● Show awareness of texture, form & shape by making 3D images- construct, join and finish with a variety of materials ● Explore ways of joining and cutting away materials, (also clay- building up & impressing details.) Make molds & use plaster safely ● Talk about changes in plaster or clay from soft & malleable to dry & hard ● Talk about differences between work that has been sculpted, modelled or constructed 	<ul style="list-style-type: none"> ● Aware of form shape & space in the world around them ● Use recycled, natural & man- made materials independently to shape, form, model & construct from observation or imagination.
Mixed Media & Textiles	<ul style="list-style-type: none"> ● Create textured collages from a variety of media. ● Use a variety of techniques, e.g. weaving, sewing. ● Know how to thread a needle, cut, glue and trim material. ● Create images from imagination, experience or observation. ● Use a wide variety of media, inc. photocopied material, fabric, plastic, tissue, magazines etc. 	<ul style="list-style-type: none"> ● Develop skills in cutting, joining and stitching. ● Experiment with a range of textures and colours by overlapping and layering etc. 	<ul style="list-style-type: none"> ● Design, plan and decorate using a range of media to create collage., incorporating a variety of other media and techniques, including drawing, painting & printing ● Join fabrics in different ways, including stitching, beginning to use stitches to add shape, colour, texture ● Extend their work within a specified technique.

